

Central University of Venezuela Architecture and Urbanism Faculty Architecture School Carlos Raúl Villanueva



Programme: DESIGN 1.4		
Design Sector	Duration:	1 Semester
Code: 5054	Hours/Week:	9 Practices
Credits: 6 Units	Total Hours:	126

LEARNING OBJECTIVES

- Know and learn to act over the images sources and criteria for the design activity.
- Comprehend the architectonic space without the constraints of a large number of determinants.
- Train to the student to be capable to adapt a determined functional program, from an ensemble of Pre-Established physics determinants, through the incorporation, substitution or modification of components.

COURSE CONTENT DESCRIPTION:

- 1. The teaching of design through the comprehension and analysis of buildings systems within the context of interest.
- 2. Progressive incorporation of variables of the urban context within the design exercises, according to nature and content of each of these.
- **3.** Knowledge of processes of buildings production and its technological implications, as means to encourage and promote research objectives aimed to use own technologies related to construction industry.
- 4. Conceptual foundations of design; Buildings analysis, determinants and criteria.
- **5.** Spatial and functional relations. Quality and hierarchy. Relations between activities, space and form.
- **6.** Volumetric relations; unity and ensemble coherence.
- 7. Functions and proportions: movement, activities and furniture.
- 8. Space valorisation: light, colour and texture.
- **9.** Proportionality relations between structural elements and spatial proportion. Form relations and space relations.
- **10.** Building design for residential, single-family and multifamily uses.
- **11.** Building design for rural villages.

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